



**AYSO SECTION ONE
10TH ANNUAL
MIKE MURPHY MEMORIAL VIP TOURNAMENT
NOVEMBER 22, 2009**

RULES OF COMPETITION

The overriding criteria for team make up for this tournament is that play be

SAFE, FAIR AND FUN

DIVISIONS ELIGIBLE: Teams made up of registered VIP players born after July 31, 2004 are eligible. In accordance with AYSO National, there will be no age ceiling for participating in the AYSO VIP Program.

“A Team” is loosely defined as a group of registered VIP Players with a maximum of 15 players. There may be fewer players

Players from more than one Region may join together with the intent of creating team(s) for this tournament.

Ideally and for the sake of safety, teams are to be divided into younger and older players. Exceptions may be made for size or other considerations.

“Younger Players” will be defined as those born August 1, 2004, to July 31, 1999.

“Older Players” will be defined as those born August 1, 1999 and older.

Date of Competition: November 22, 2009

Location of Competition: Reuben Ayala Park-Chino (60 Freeway to Central Avenue, South 2.5 miles. Just beyond Edison Avenue. Entrance on Central)

Cost of Tournament: \$50.00 (refundable) per team and one (1) three man referee team.

Checks are to be made payable and mail to: AYSO Section 1 Tournament
c/o Marilyn Yaeger, 14966 Rodeo St, Hesperia, CA 92345

In compliance with AYSO Tournament Handbook, **Regional checks are mandatory.**

TEAM REGISTRATION AND ELIGIBILITY:

All players must be listed in uniform number order on the official Roster Form. The official Roster Form with player t-shirt size and Tournament Fee must be submitted to the Tournament Director no later than November 9, 2009.

The team coach must present a signed copy of each player's Registration Form in order for the player to participate.

Thirty (30) minutes prior to your first scheduled game, coaches shall present themselves to the tournament official at the check in area. Team line up cards, rosters, player registration (medical authorization) for both the **player and buddies** (if team uses buddies) will be inspected. Team will line up for uniform inspection. Shin Guards are mandatory.

Properly completed line up cards in uniform number order shall be presented to the tournament official prior to the start of the game and shall include the names of all players, whether present or not.

Regions which have failed to submit required player registration fees to the National Support & Training Center by October 1st shall be ineligible for participation in Section Tournaments.

OFFICIAL UNIFORM/PLAYERS EQUIPMENT

All team participants will be uniformed in the same regulation color/style jersey, shorts, and socks. If Regions have banded together to form a tournament team, the players attire must be uniform and in observance of the AYSO dress code.

Shinguards must be worn under the issued uniform sock.

Braces, crutches, walkers, and other similar devices must be padded.

The team listed first on the schedule will be considered the home team.

In case of color conflicts, both teams will change uniforms or wear scrimmage vests provided by the hosting Section.

No watches, earrings, bracelets, or necklaces will be allowed. Medical ID bracelets and/or necklaces are to be taped down.

FORMAT:

Each team will play a minimum of two (2) games.

Game lengths will be as follows:

1. “Younger Teams” will play two (2) 15-minute halves with a ten (10) minute half time break. (Quarter breaks depending on need.)
2. “Older Teams” will play two (2) twenty minute halves with a ten (10) minute half time break. (Quarter breaks depending on need).

Start of Game: All games are started with a free kick from the middle of the field.

Ball out of play: When the whole ball crosses over the Touch line, whether on the ground or in the air, it shall be thrown in from where it completely crossed the line by a player from the opposing team than the one who caused the ball to cross the line.

Fouls and Misconduct:

Penal fouls, nonpenal fouls, and misconduct will still apply and play will be restarted with an IFK (Indirect Free Kick) with opponents six (6) yards away from the ball.

Corner Kicks and Goal Kicks will not be used in the tournament.

Off side will not be used in the tournament.

POINT SYSTEM:

Scores will be kept to determine the order in which medals will be awarded. Points will be awarded as follows:

1. 5 points for a win
2. 3 points for each team in a tie.
3. 0 points for a loss
4. 2 points deducted for any goal differential over 4 goals.
5. Up to three points can be awarded for sportsmanship.

Medals will be awarded to all participants.

PLAYING TIME AND SUBSTITUTIONS:

All registered players in attendance must participate and play at least half of the match unless circumstances prohibit. Those who need a rest may sit out.

Substitutions are not required, but are encouraged.